





Eyeson Video RTU Guide Version 3.x

OSSI

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Intelli-Site

Security Management Software Eyeson Video RTU Guide

PC Software RTU Interface Guide For Windows 7 SP1, 2008 R2 SP1, XP SP3 & 2003 SP2

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Section 1 - Introduction

This section describes the following:

- Overview
- Technical Support Assistance

Overview

The EyesonVideo RTU (Receiver/Transmitter Unit) is the Intelli-Site software representation of the Eyeson Digital Video Recorder (DVR). For purposes of this document, the term RTU is synonymous with a Eyeson DVR.

Technical Support Assistance

OSSI Headquarters

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Technical Support

Technical support is available via Telephone, Fax or Email. Contact OSSI Technical Support 8:00 AM to 5:00 PM Central Standard time. If calling after hours, please leave a detailed voice mail message, and someone will return your call as soon as possible.

E-Mail: <u>support@ossi-usa.com</u>

Fax: 262-522-1872 (Attention Technical

Support)

Local: 262-522-1870

When calling, please be at the computer prepared to provide the following information:

- Product version number, found by selecting the **About** button from the Intelli-Site Menu Application Bar.
- Product serial number used for registration.
- The type of computer being used including, operating system, processor type, speed, amount of memory, type of display, etc.
- Exact wording of any messages that appear on the screen.
- What was occurring when the problem was detected?
- What steps have been taken to reproduce the problem?

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Section 2 - Important Installation Note

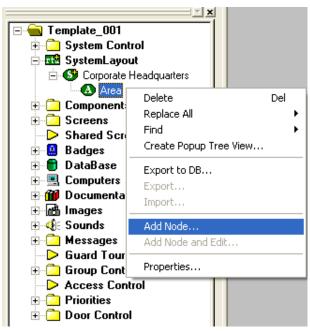
For video playback of recorded events, 'Multi-View' Client and Player software must be installed. The 'Player' should be run at least once before attempting playback of recorded video in Intelli-Site.

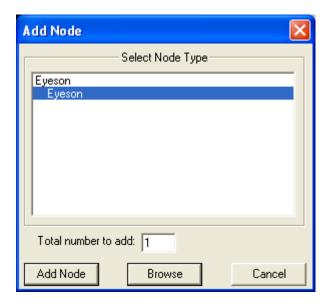
Section 3 – Eyeson DVR Setup (Design Mode)

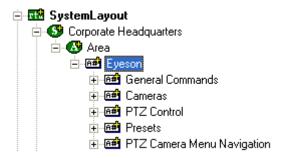
This section discusses the setup of Eyeson DVRs in the project in Graphic Design mode.

Adding DVR Nodes

Select 'Add Node...' on an 'Area' node. Then select the 'Eyeson' entry:







Layout of the DVR Node

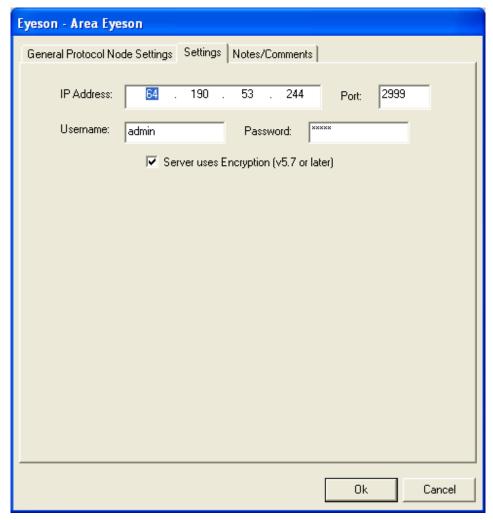
- 1. 'General Commands'- Contains the following:
 - a. Disconnect- Stop video currently being displayed.
- 2. 'Cameras'- Contains all the cameras available for viewing from this DVR.
- 3. 'PTZ Control'- Contains all the Pan, Tilt, Zoom, Focus, Iris and PTZ Speed commands.
- 4. 'Presets'- These nodes can be used as commands to move a controllable (PTZ) camera to preset positions.
- 5. 'PTZ Camera Menu Navigation'- These commands allow the user to invoke and use the camera's built-in menus.

Configuring the DVR Node

After a DVR node has been added it needs to be configured. This is accomplished by Rick-Clicking and editing the properties of the DVR node:

- 1. 'General Protocol Node Setting' Tab allows you to adjust the following properties:
 - a. Change the name of the DVR.
 - b. Select the Access Level.
 - c. The Domain is system-selected and fixed.

- d. The Node Type is General Do not change.
- e. The Address field Leave blank.
- f. The Protocol field Leave blank.
- 2. The 'Settings' Tab is laid out as follows:



- a. IP Address: The IP address of the target DVR.
- b. Port: The TCP port used by the target DVR.
- c. UserName: The user name to login to the DVR.
- d. Password: The password to log into the DVR.

e. 'Server uses Encryption (v5.7 or later)'- Select this option if the server is newer than 5.7 and uses Encryption.

Programming Examples for Run Mode

After a DVR node has been configured in the design tree you can use elements of the DVR node for a variety of Run Mode applications. The following Section details some examples of DVR applications that can be programmed for Run Mode:

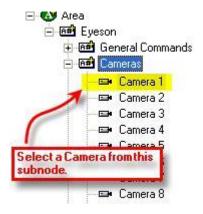
1. Live Video Display and Control Programming Example

The following programming example will detail the steps necessary to create a video display object and various controls that will allow video switching on a Run Mode Screen.

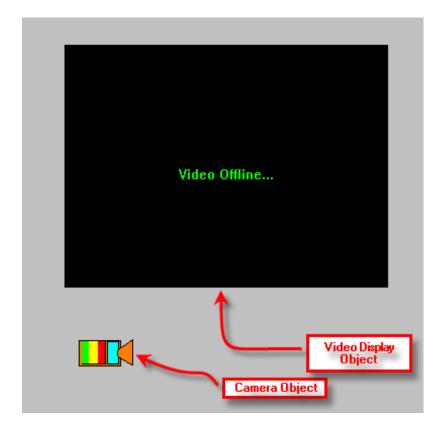
Step 1 – In Design Mode, Drag-and-Drop a Video Display object, from the Components Node in the Tree, onto the Screen. The Video Display object is always used as the display target for Eyeson video. There is no limit to the number of Video Display objects that can be on any one screen. When dropped, the Video Display Object will automatically size to 320X240 but can be resized to fit your needs.



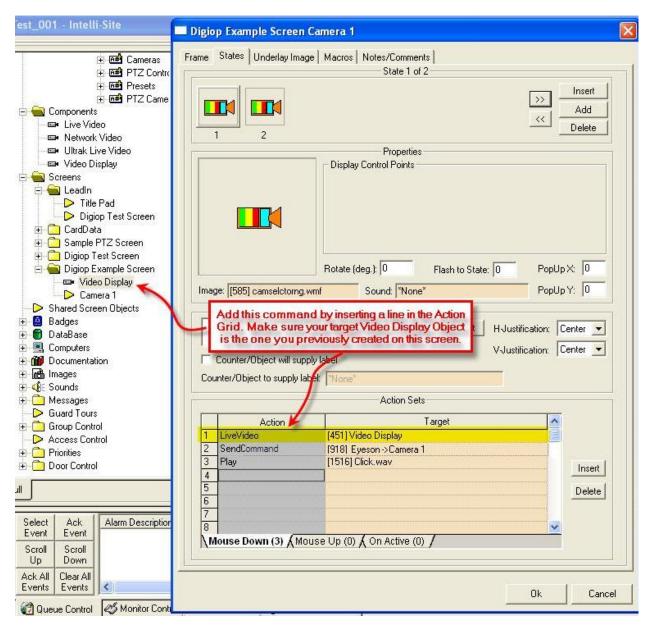
Step 2 – Drag-and-Drop a Camera from the Change Cameras subnode of the DVR onto the tree. This will automatically create a camera screen object. Use the Default settings when prompted by the wizard.



At this point your screen should look something like this:



Step 3 - In order to send the video, called by the Camera object, to the Video Display object created in Step 1, you will have to modify the properties of the Camera Object by adding a LiveVideo command <u>before</u> the SendCommand for the Camera as follows:



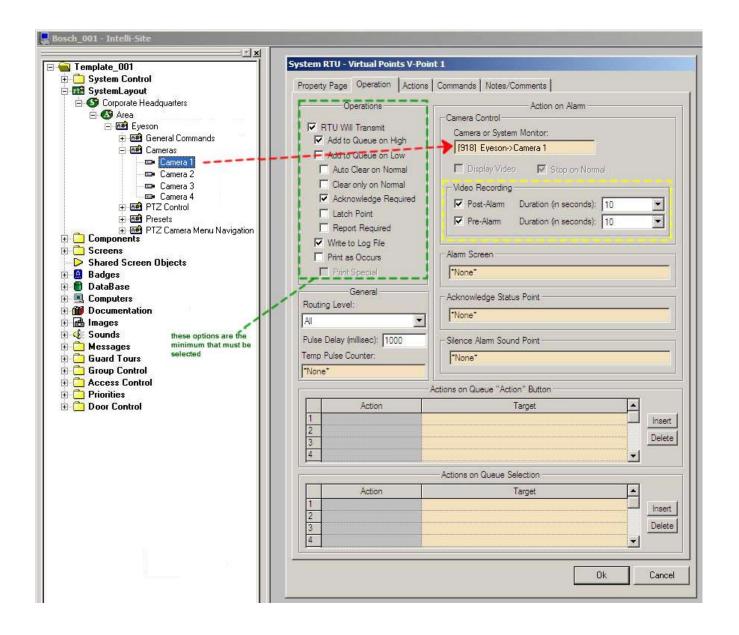
Note: If a camera is PTZ capable, clicking on a region in the video display object will move the camera

2. Alarm-Related DVR Video-On-Demand Programming Example

The following example will detail the steps necessary to program an alarm-point relationship to a Camera object for Video-on-Demand functionality.

When an alarm point is activated, pre-and post-alarm recorded video is "tagged" for automated recall during alarm acknowledgement.

Step 1 – Using any I/O point in the tree (in this case we are using a Virtual Point) you can set the properties of the I/O point to enable pre- or post-alarm recording (or both) as shown below:



<u>Step 2</u> – Upon I/O point activation the alarm will appear in the Queue with a video-associated icon as shown below:



Step 3 – Double-Left-Click on the icon will automatically display the 'Multi-View' Client Player.

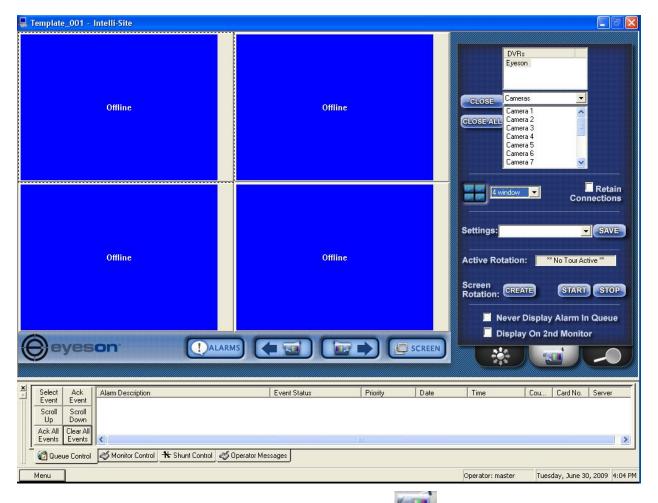
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Section 4 – Eyeson DVR Mode

This section discusses the use of the Eyeson DVR Multi View Mode.

Using the DVR Mode

Click on the icon on the Application Menu bar in order to switch to the DVR Mode.



1. General Settings Tab allows you to set display, control, and camera tour parameters.

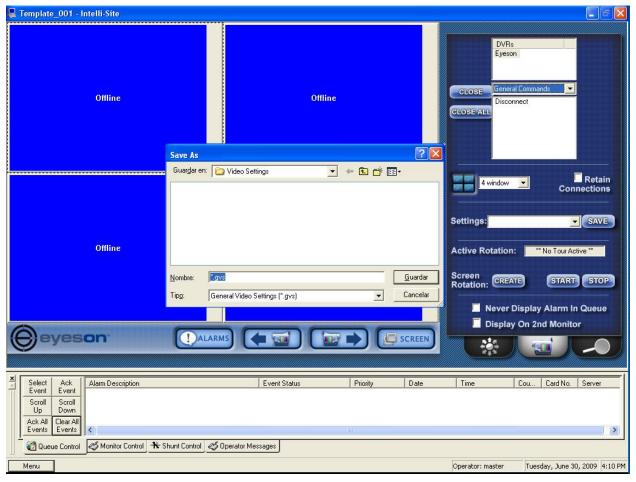
- a. DVRs This window will list all of the DVR nodes in the Design Mode tree. You can display all available channels for a specific DVR by Dragging and Dropping the selected DVR on to the Video Display Area.
- b. Commands Combo Box select commands to be applied to specific display areas in the categories of General Commands, Change Camera Commands, and Camera PTZ Commands. First Select the command desired, then Dragand-Drop the command on to the specific camera view in the Video Display Area.



To switch cameras, select the 'Cameras' item in the listbox. Then, either double-click or drag-and-drop the camera item onto the video display area (on the left).

- c. Screen Division The Screen Division window allows you to select the number, and layout, of video display windows in the Video Display Area.
 - Screen Division Combo Box allows you to select from 1, 4, 8, 9, 10, 13, 16, 25 or 36 windows for the Video Display Area.
 - ii. Retain Connections checking this box will retain currently-connected video channels when you switch from one division settings to another.

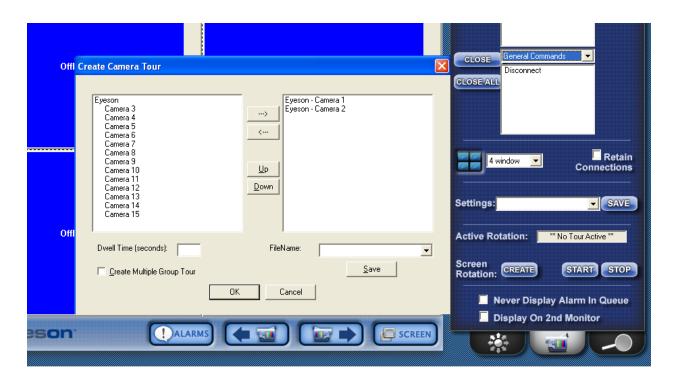
iii. Settings Save – allows you to set up a custom display and save the settings for the custom setup for later recall. An application example of this feature would be to create a display that shows specific video channels from a number of different DVRs that are located in different buildings in the network – say; all lobby cameras from tendifferent buildings.



Once these settings are saved they can be instantly retrieved from the Settings Combo-Box.



- d. Active Rotation (Video Tours) This feature allows you to create and run sequential video tours consisting of any number of cameras or even groups of tours consisting of groups of camera groups.
 - i. Create a Camera Tour Select the CREATE button to open the Create Camera Tour dialog. All available cameras will be listed in the left Simply use the Add or window. Delete arrows to add the desired cameras to your tour list in the right window. Next enter a Dwell Time – this is the amount of time a will camera display before switching to the next in the list. Finally, enter a FileName and Select the Save Button. Select the OK Button when finished.



- ii. Create a Group Tour Select the Create Multiple Tour Group checkbox. When selected, the left window will display all tours previously saved. Simply select the tours you wish to include in the Multiple Group Tour, give it a filename, and hit the Save Button.
- iii. Running a Tour or Multiple Tour Group Start the tour with the Start Button Start and the Start Camera Tour dialog will open. Select the tour you wish to run from the Combo-Box. To stop the tour, select the Stop Button



e. Additional settings – Select the Never Display Alarm Queue if you do not wish to see DVR-originated alarms in the alarm queue. Select Display on 2nd Monitor if you wish to display the DVR Mode on the 2nd Monitor in a dualmonitor workstation. Select Resume Joystick if you wish to control PTZ functions with a Joystick.

PTZ Camera Control Tab — Allows you to control PTZ functionality for a specific, PTZ-equipped camera.



a. Pan/Tilt arrows- Clicking and holding the left-mouse button on an arrow will move the camera in the corresponding direction. Releasing the mouse button will stop the movement.

b. Presets- To move a camera to a preset position, select the preset in the 'PRESETS' combobox and then click 'GOTO'. To create a new preset, move the camera to the desired position, focus, etc. and then click 'SET'.

Using the Multi View Mode (Video Display Area)

The main window (Video Display Area) of multi view consists of a viewing area and four control buttons.

If you double-click on any of the individual video display views, the view will expand to full size. To return, simply double-click on the full-size view.

Main Video Controls

Previous Camera: Allows user to scroll backwards through available channels.

Next Camera: Allows user to scroll forward through available channels.

Full Screen: This feature will expand the multi channel view to full screen. Just hit 'Escape' key to return.

Alarm Events: This feature brings up a dialog that can be used to search for alarm events that are associated with cameras. Playing a video clip will launch the 'Multi-View client Player'.

